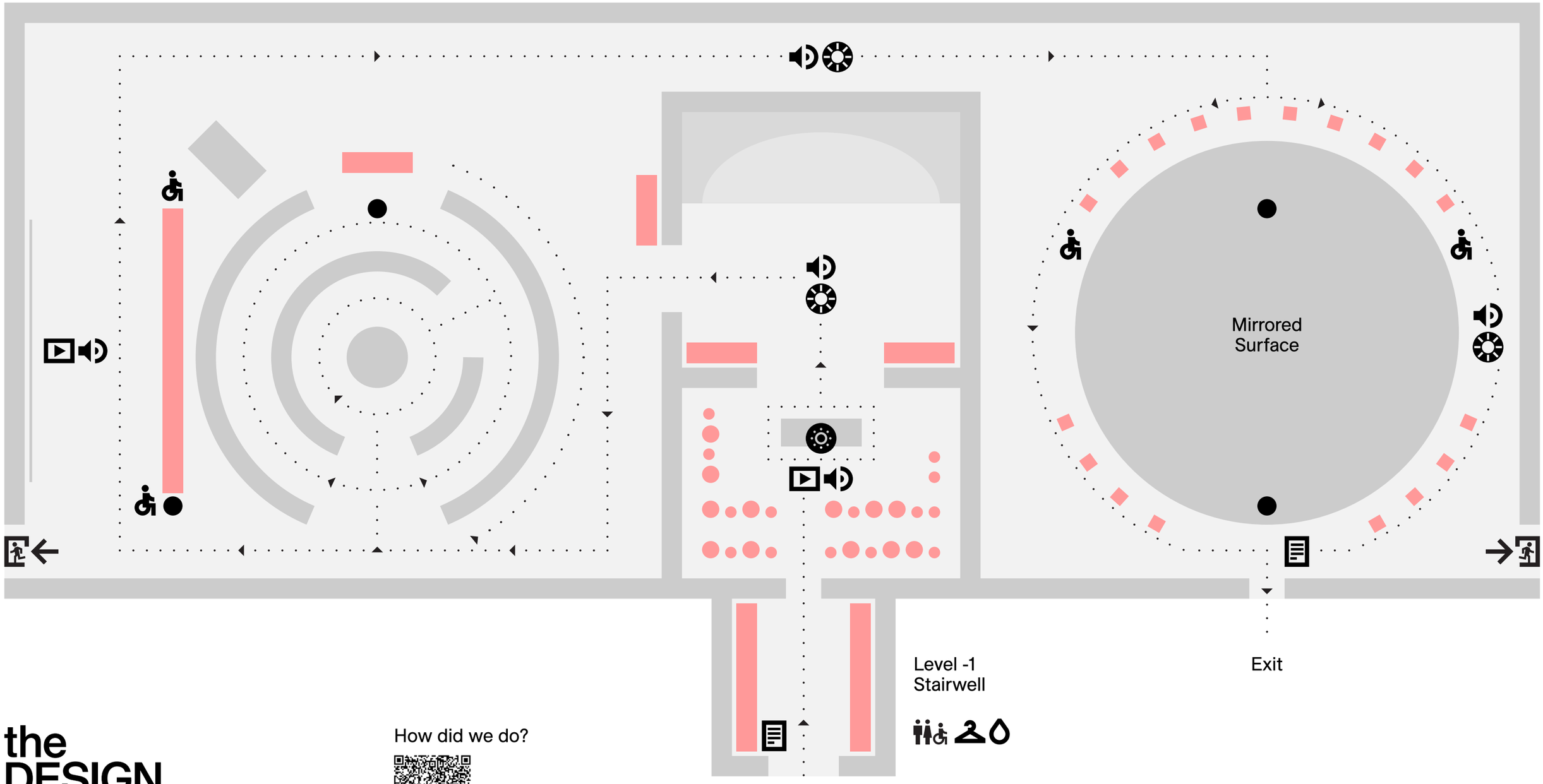
ES DEVLIN :OTHER WORLDS

This is a guide to sensory stimuli, access and amenities. It is designed to give you an understanding of what to expect when visiting the exhibition.

Keys

- Seating
- Direction
- Bright Light
- Low Light
- Large Print Guide
- Tickets
- Drinking Water
- Sound
- Moving Image with Sound
- Fire Exit
- Toilets
- Lockers
- Wheelchair Accessible

Sensory map



the DESIGN MUSEUM

How did we do?