

Crowd Sourced Wall Lesson Plan

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Secondary School

Skills that you'll use

- You will enhance your research skills.
- You will create your own museum style content.



Materials needed

- Pencil or pen
- Some paper
- Your favourite objects from around the house



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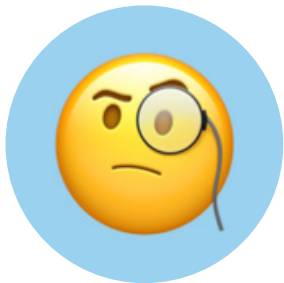


Activity plan

Introduction (5mins)

The Design Museum opened its doors to the public in 1989 but the collection began life in a much humbler form. It started life in 1981 as the Boilerhouse exhibition space at the V&A. Designer and founder of the household furnishing store Habitat, Terence Conran, was the driving force behind the project. He chose the curator Stephen Bayley, who had studied architecture, to create an exhibition based around design. Stephen Bayley became the chief executive of the Design Museum.

- Why are museums important?
- What are your favourite museums and why do you think they're important?
- Have a discussion and identify a few key answers.



Activity plan

Activity (40 mins)

All museums start from a small collection of things that grows into a museum. Much of the Design Museum's collection are objects that we live with on a daily basis. Pick a selection of objects from around your house that you think are well designed. This could be because they look great, they work well or just that they stand out for some reason. It's your opinion so pick what you want to pick.

Lay the objects out on a flat surface like a table or the floor and make your own 'Museum of Me' wall.

Take a photo of the objects and share using **#DesignFromHome**.



Activity plan

Research (30 mins +)

Every museum has something called 'interpretation'. This just means the labels that tell you what the objects are. Research your objects and make labels for your favourite three. Here's what to include on the labels:

Designer:

- Who was the designer?

Maker:

- Which company made it and what material is it made of? (wood, metal, etc?).
- What year it was made.

User:

- Explain who it is meant for? Why did you choose it?



Optional tasks

Extra

If you still have time then you can do some of the following tasks..

- Find out about the life of one of the designers of an object on your crowd sourced wall. Who are they? Where did they grow up? Why did they become a designer?
- Label all of your objects.
- Make an introduction text that tells the visitor about your museum and crowd sourced wall.
- Give a guided tour of your crowd sourced wall to a member of your family.

