

# Discover design

## exhibition activities.

### You will need:

- A sketchbook (all good designers use one) or paper and a clipboard
- A sharp pencil

### Getting started

- Stick this sheet into your sketchbook and use it to help you in the exhibition.
- Write down the title of the exhibition and the date of your visit.
- What does the title of the exhibition tell you? Write down 3 things you expect to see in the exhibition before you go in.
- Walk around the whole exhibition. Write down 3 words to describe what you see.
- How do the words compare with those you wrote before you went in to the exhibition?

### Key words

It will help you to make the most of your visit if you are familiar with these words:

**Exhibit** – something on public display, such as an object, drawing or video.

**Exhibition** – a display of objects (exhibits) for the public.

**Materials** – the things an object is made of – this could include metals, wood, paint, fabric, glass etc.

**Function** – what an object is meant to be used for (its purpose) and how well it does its job.

### Looking more closely

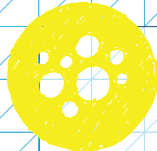
Choose your **THREE** favourite exhibits: you are now going to look at these in more detail.

For each of your 3 chosen exhibits, answer the questions below.



### What do you see?

- Why did you choose this exhibit?
- Draw it and add labels based on what you see. Remember to write down the name of the designer, title and date of the exhibit. The label will give you this information.
- Describe its colour, size, shape, surface texture and anything else you notice about the way it has been designed.



### What is it made of?

- What is this exhibit made of? The label will help you find this out.
- Why do you think the designer chose these materials?
- How do you think it would feel if you could touch it? Write down your thoughts.



### What does it do?

- What do you think this exhibit is meant to be used for? (This is called its function).
- Sketches any parts of the design that show you its function.
- Do you think it would do its job well?
- Could it be used for anything else?



### What is its impact?

- What kind of person do you think this exhibit was designed for?
- Would you use it? Why (or why not)?
- How would this exhibit help the person who used it?

### Extra activity

Could you improve the 3 designs you have looked at in detail? Draw your ideas - and remember to label your drawings. Back at school look up any other new words you have read while at the Design Museum. Add them to the KEY WORDS list.

### What do you think?

We want to know what you thought of your visit, so why not complete a 'Critic's Corner' sheet and send it back to us. Thanks!

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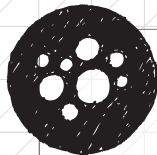
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